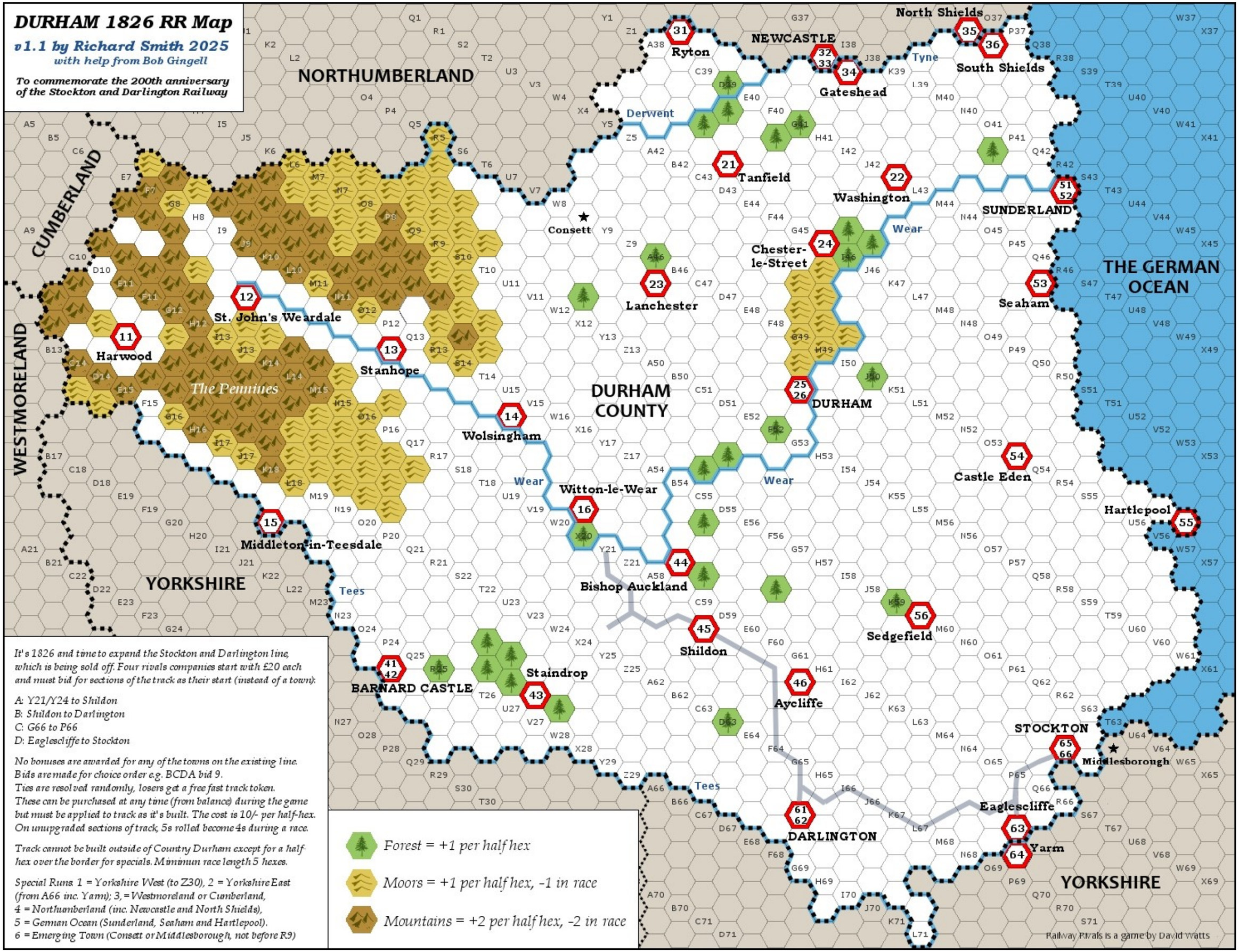
DURHAM 1826 RR Map

v1.1 by Richard Smith 2025

with help from Bob Gingell

To commemorate the 200th anniversary of the Stockton and Darlington Railway



It's 1826 and time to expand the Stockton and Darlington line, which is being sold off. Four rivals companies start with £20 each and must bid for sections of the track as their start (instead of a town):

A: Y21/Y24 to Shildon
B: Shildon to Darlington
C: G66 to P66
D: Eaglescliffe to Stockton

No bonuses are awarded for any of the towns on the existing line. Bids are made for choice order e.g. BCDA bid 9. Ties are resolved randomly, losers get a free fast track token. These can be purchased at any time (from balance) during the game but must be applied to track as it's built. The cost is 10/- per half-hex. On unupgraded sections of track, 5s rolled become 4s during a race.

Track cannot be built outside of Country Durham except for a half-hex over the border for specials. Minimun race length 5 hexes.

Special Runs: 1 = Yorkshire West (to Z30), 2 = Yorkshire East (from A66 inc. Yarm); 3, = Westmoreland or Cumberland, 4 = Northumberland (inc. Newcastle and North Shields), 5 = German Ocean (Sunderland, Seaham and Hartlepool). 6 = Emerging Town (Consett or Middlesborough, not before R9)

Forest = +1 per half hex

Moors = +1 per half hex, -1 in race

Mountains = +2 per half hex, -2 in race