The Game starts with a die blood-red. Start at the Weyrs. But fear the Thread.

This map was designed by Jim Reader, with considerable help from Bob Gingell in 2019. Railway Rivals is a game by David Watts and published by Rotherne Games. Bus Boss scoring is recommended.

This map is intended for 3–4 players. With 3 players, all start at Fort Weyr; with 4 players, 2 start at Fort Weyr and 2 at Benden. All Weyrs, except Ista Weyr, are mountain towns.

The special runs are:
1. Harper Hall
2. Miners Hall
3. Star Craft Hall
4. Southern Continent (Tillek, Gar, Ista Hold, Keroon, Half Circle and Nerat)
5. Far Western Continent (Lewis, Balen and Tillek)
6. Eastern Ring Islands (Valley Hold, Nerat and Ista Hold)