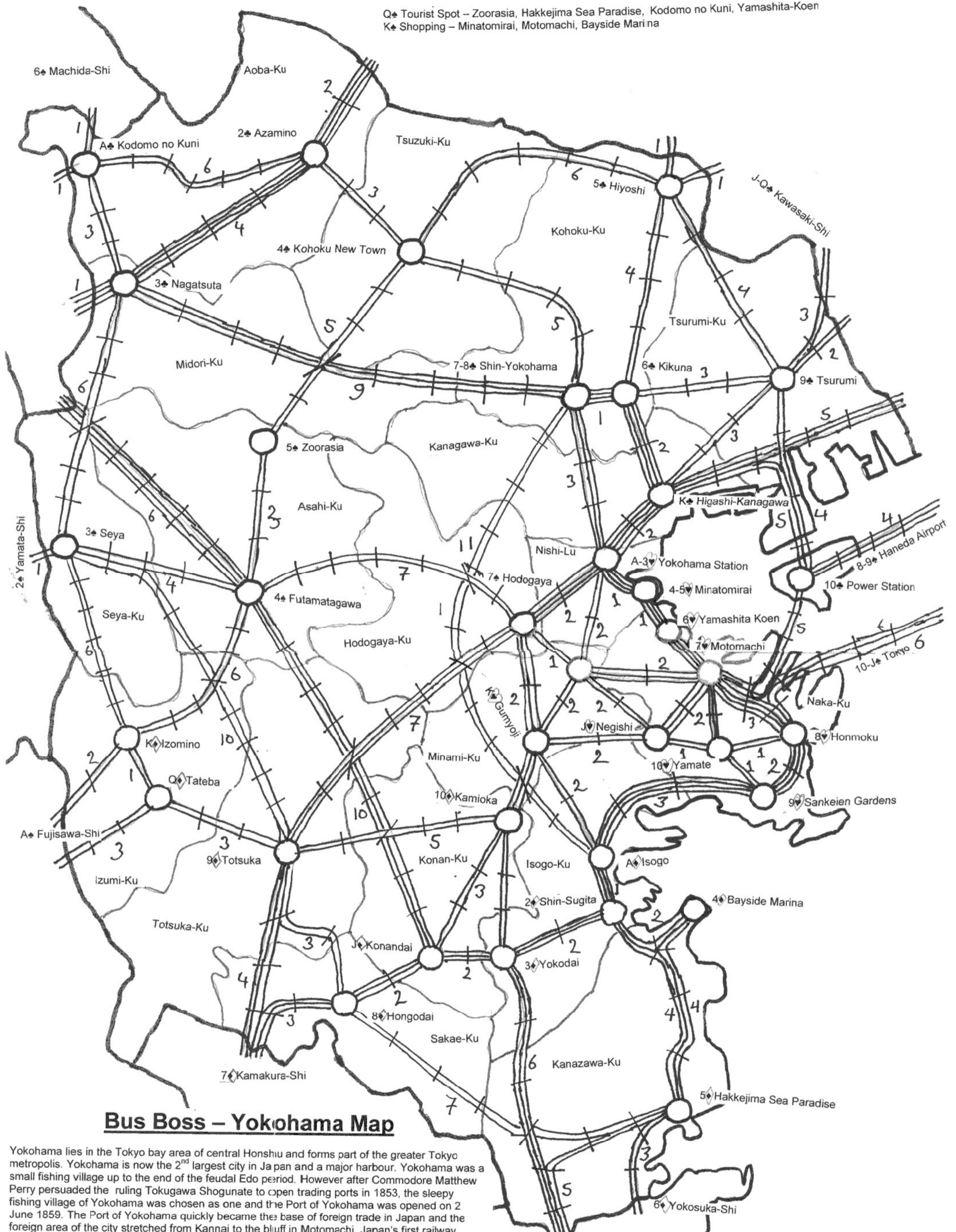


Q♣ Tourist Spot – Zoorasia, Hakkejima Sea Paradise, Kodomo no Kuni, Yamashita-Koen
 K♣ Shopping – Minatomirai, Motomachi, Bayside Marina



Bus Boss – Yokohama Map

Yokohama lies in the Tokyo bay area of central Honshu and forms part of the greater Tokyo metropolis. Yokohama is now the 2nd largest city in Japan and a major harbour. Yokohama was a small fishing village up to the end of the feudal Edo period. However after Commodore Matthew Perry persuaded the ruling Tokugawa Shogunate to open trading ports in 1853, the sleepy fishing village of Yokohama was chosen as one and the Port of Yokohama was opened on 2 June 1859. The Port of Yokohama quickly became the base of foreign trade in Japan and the foreign area of the city stretched from Kannai to the bluff in Motomachi. Japan's first railway, engineered by the Welshman Edmund Morel in 1891, connected Shinagawa and Shinjuku in Tokyo to Yokohama Sakuragicho.

Bus Boss was designed by David Watts and is published by Rosterne Games. This map was designed by Jim Reader in November 2007, while living in the beautiful city of Yokohama. Standard Bus Boss rules apply with the following exceptions –

Futamatagawa (4♣), home of the Kanagawa Licensing Bureau, is the most bureaucratic place in the Universe. Players must apply to build into and out of Futamatagawa by submitting an application the previous turn (i.e. pre-announce bids to connect to Futamatagawa). This means players cannot start from Futamatagawa. All buses must stop in Futamatagawa during racing.

In postal play, there will be 13 turns, with the 13th turn featuring races between locations in the 13 wards of the city (e.g. Nishi-ku to Minami-ku)